# SCORE CARD BASKETBALL - PRO

### **PLAYER ROLL PER QUARTER**

| SCORING | RATING |
|---------|--------|

| Dice Roll       | AA           | Α            | В            | С            | D            | E            |
|-----------------|--------------|--------------|--------------|--------------|--------------|--------------|
| 11-22-55-99-100 | <b>BONUS</b> | <b>BONUS</b> | <b>BONUS</b> | <b>BONUS</b> | <b>BONUS</b> | <b>BONUS</b> |
| 1-10            | 9            | 8            | 7            | 4            | 3            | 3            |
| 12-21           | 6            | 5            | 5            | 3            | 2            | 2            |
| 23-33           | 5            | 2            | 4            | 0            | 2            | 1            |
| 34-44           | 0            | 4            | 2            | 2            | 0            | 0            |
| 45-54           | 4            | 3            | 0            | 1            | 0            | 2            |
| 56-66           | 3            | 0            | 4            | 2            | 1            | 0            |
| 67-77           | 6            | 6            | 3            | 0            | 2            | 1            |
| 78-88           | 7            | 5            | 5            | 4            | 3            | 2            |
| 89-98           | 8            | 7            | 6            | 5            | 4            | 3            |

## **FOUL CHART - ROLL PER QUARTER**

#### **PERSONAL FOULS**

| Dice Roll    | F | G | Н |              |   |
|--------------|---|---|---|--------------|---|
| 11-22-99-100 | 3 | 3 | 3 | FOUL RATINGS |   |
| 1-10         | 1 | 2 | 2 | 0-1.9-AVE    | F |
| 12-21        | 0 | 1 | 0 | 2 to 2.9-AVE | G |
| 23-33        | 1 | 0 | 1 | 3 & Above    | Н |
| 34-44        | 0 | 1 | 2 |              |   |
| 45-55        | 2 | 0 | 1 |              |   |
| 56-66        | 0 | 2 | 1 |              |   |
| 67-77        | 1 | 0 | 0 |              |   |
| 78-88        | 0 | 1 | 1 |              |   |
| 89-98        | 1 | 1 | 2 |              |   |

#### **BONUS ROLL - ADD DICE ROLL TOGETHER**

| <b>Dice Roll</b> | AA-C    | D-E      | D-BONUS |
|------------------|---------|----------|---------|
| 0                | 15      | Roll A-C | 24      |
| 1                | D-Bonus | 11       | 22      |
| 2                | 13      | 9        | 20      |
| 3                | 11      | 7        | 18      |
| 4                | 9       | 5        | 16      |
| 5                | 7       | 3        | 14      |
| 6                | 5       | 1        | 12      |
| 7                | 2       | 0        | 5       |
| 8                | 0       | 4        | 2       |
| 9                | 4       | 5        | 10      |
| 10               | 0       | 6        | 0       |
| 11               | 6       | 0        | 4       |
| 12               | 8       | 2        | 13      |
| 13               | 10      | 4        | 15      |
| 14               | 12      | 6        | 17      |
| 15               | 14      | 8        | 19      |
| 16               | 16      | 10       | 21      |
| 17               | D-Bonus | 12       | 23      |
| 18               | 18      | Roll A-C | 25      |

| PLAYER DEFENSIVE RATING - 6-SIDED DIE |              |             |           |            |  |
|---------------------------------------|--------------|-------------|-----------|------------|--|
| Z                                     | (1-3) -2-pts | (4) 0-pts   | (5) -3pts | (6) -4pts  |  |
| Υ                                     | (1-2) -1-pt  | (3-4) 0-pts | (5) -2pts | (6) -3pts  |  |
| Х                                     | (1-4) 0-pts  |             | (5) -1-pt | (6) -2pts  |  |
| W                                     | (1-4) 0-pts  |             |           | (5-6) -1pt |  |

BONUS FOUL SHOTS - (Defender Gets 2 shots for Every Foul Over)

Use Player's Foul Shooting Percentage and Roll two 10-sided DICE

**Roll for Each Shot** 

\* Player Percentage = Dice Roll Numbers - Good

Example: A player that is an 81-percent Shooter will be 1 to 81 - Good

Instructions: Set your Basketball Starting Lineup. (5-starters by pos + 6th man)

Once lineup is set, ROLL for each player's scoring based on their rating.

Now, go back and roll for each player's personal fouls per quarter.

Record Points and Fouls on Your Scoresheet - 6th Man = 1/2 totals (pts/fouls)

You can CHANGE LINEUPS EACH QUARTER.

BONUS: Go to Bonus Scoring Chart and roll if you roll 11, 22, 55, 99 or 100

## **FOUL CHECK**

Players get 6-fouls in the game. (If they FOUL OUT or go over the limit for a game and it comes in a quarter, PLAYER ONLY GETS 1/2 PTS for that Quarter and DEFENDER gets bonus 1-and-1 bonus foul shots for each personal foul from that quarter.)

## OFF PLAYER RATINGS

AA = 28-pts + per game

A = 22 to 27.9-pts + per game

B = 16 to 21.9-pts per game

C = 11 to 15.9-pts per game

D = 7 to 10.9-pts per game

E = Less than 6.9-pts per game

DEF PLAYER RATINGS 0 - 5.99 No Rating

6 to 9.99 W 10 TO 13.99 X 14 to 17.99 Y

18+ Z

SUGGESTION: Cut down your dice rolls by rolling all dice together PER player ... two 10-sided for scoring and 2 for fouls, along with a 6-sided for DEF PLAYER ADJUSTMENT.