

ALTERNATE PITCHER FATIGUE RULES

STARTERS

Fatigue Rating * $4 + (1d6 - 1d6)$ = max batters faced

**After max batters faced next base runner = fatigued*

**If pitching shutout, not fatigued until first run is scored*

SHORT RELIEVERS

$6 + (1d6 - 1d6)$ = max batters faced

LONG RELIEVERS

$10 + (1d6 - 1d6)$ = max batters faced

STARTERS ACTING AS RELIEVERS

Fatigue Rating * $2 + (1d6 - 1d6)$ = max batters faced